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DESCRIPTION SAFAAN





EVERYONE MILD VIOLENCE

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THIS GAME PAK WILL WORK ONLY WITH THE GAME BOY® ADVANCE VIDEO GAME SYSTEM.

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GETTING STARTED

Insert the Power Rangers™ Time Force cartridge into your Game Boy® Advance and turn the power on. Once the game has booted up, press START to bring you to the main menu. From there you can start a new game, continue or configure the game via the options menu. Make sure that the power is off to your Game Boy® Advance before inserting or removing the cartridge.



GAME CONTROLS

4	Run
Hold and then tap ▶ or ◀	Forward Dash (burst of speed)
Button	Jump
Double Tap 🐧 Button	Double Jump (for even higher jumps)
Button	Attack
R Button	Use the Chrono-Saber power-up
L Button	Fire the Vortex Blaster
SELECT	Bring up the Ranger select menu
START	Pause the game
Special Attack	When the Power Ranger Energy Bar is full, the Ranger icon blinks and the player can trigger a special attack. By pressing the B Button the Ranger will charge the special move and then press:
	B Button for the Power Glove move R Button for the Chrono-Saber special L Button for Vortex Blaster special

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When your energy bar is full, you can perform a special attack. Press and hold down the B Button. This will charge up your Power Glove, Chrono-Saber, and Vortex Blaster special attacks. Press the B Button to activate the Power Glove special, the R Button to activate the

Chrono-Saber special, or the L Button to activate the Vortex Blaster special. When you need to get rid of an opponent quickly, this is how a Ranger

INTRODUCTION

The evil Ransik has escaped and it is up to the Power Ranger Time Force team to stop him. Confront mutants, Cyclobots, and others through time in pursuit of Ransik as he moves through time to escape the Time Force Rangers. Your team of Rangers will chase Ransik and his minions in the Wild West, on a pirate island, in ancient Rome, in Egypt, and in the Prehistoric Age. But the final battle will be in the future as the Rangers use the Megazord to finally end his tyranny. Get ready Ranger - the world is counting on you once again!

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MAIN MENU

Press START from the Title Screen and proceed to the Main Menu. You can select any of the following modes from the Main Menu:



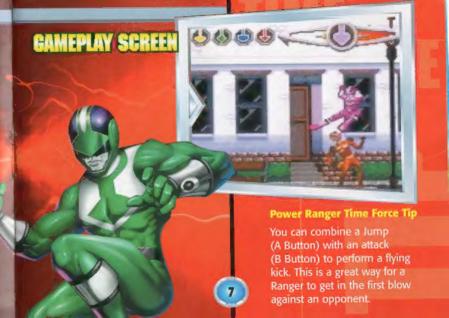
New Game - Start a new game. See page 9 for a full description.

Password - Pick up the action where you left it the last time you saved. Enter the four-digit code you received after completing a particular level.

See page 10 for a full description.

Options - Configure the game to suit your liking. See page 11 for a full description of your choices.





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Power Ranger Time Force Tip

During the first level when you are chasing Ransik through the Prison Ship, you cannot switch to another Ranger. You must complete this level as the Red Ranger. Don't worry though, if the Red Ranger's health bar reaches zero on this introductory level, he will come back ready to go without counting against your continue game limit.



HEW GAME

The game begins with you in control of the Red Ranger in his pursuit of Ransik. Scour the Prison ship looking for him! When you run into him in the cityscape, Ransik will flee into the past – get together with the rest of the Time Force Rangers and hunt him down.



At the end of the level, you will have to face off against one of Ransik's minions. Once the villain is beaten, it will mutate to enormous size - and to defeat it you will have to rely on the Time Force Megazord. In the Megazord battle, Ransik's minion will not have a health bar. Concentrate on building up the Megazord's energy bar as quickly as possible so you can deliver a special attack to put away the villain for good. To protect yourself from the villain's powerful attacks you must use the Megazord's shield. Press the L Button to raise the Megazord's Shield.

When you have completed a level, the game will issue you a four-digit password. Write the password down, as it will allow you to pick up the game from this point the next time you go to play. This is the only way to save your progress.





OPTIONS

From the Options menu, you can configure the game to better suit your playing style.

Sound From the sound menu, you can turn on or off the music and sound effects in the game.

Difficulty - Choose from Kid Mode, Normal, and Hard difficulty levels.

Controls - Change the control scheme of the game.

Help - Turn help messages on or off



Power Ranger Time Force Tip

Circuit will help you out from time to, time with messages like the one shown in the screen shot above.

Power Ranger Time Force Tip

The beginning of each Chapter and the end of each level will have the Rangers returning to the 21st century level. While there, try and fill all of the Rangers health and energy bars by switching Rangers and collecting powerups. Having all of your Rangers' energy full will be crucial when fighting the bosses, as it may take more than one special attack to defeat them.

PAUSE MENU

Your only choice from the pause menu is to either or quit.

RANGER SELECT MENU

When your Ranger's health bar gets low, switch off to another Ranger. This will keep all of your Rangers in the game. When the health bar becomes depleted, the Ranger is 'retired' until revived by picking-up a

Pad to highlight another available Ranger.







ITEMS



Full Health - Fills up your Ranger's health bar.



Time Stopper - Halts time freezing enemies in place.



Mini Health – Gives your Ranger's health bar a boost.

Mega Shield - When you pick

up the shield, your Ranger is invincible for 10 seconds.



Revive/Continue -Recovers retired Rangers or extra life if all Rangers are active.



Full Energy - Fills up your Ranger's energy bar.



Chrono-Saber - This hand to hand weapon will help you defeat the enemy.



Mini Energy – Gives your Ranger's energy bar a boost.



Vortex Blaster - This distance weapon will help you stop Ransik's forces.



Power Ranger Time Force Ti

When your Ranger's health bar is depleted, the ranger will be 'retired.' Press SELECT to switch off to a new Ranger when your health bar is getting too low. That way you can keep him in the game until you can find a health pickup to revive the Ranger. When all of your Rangers have been retired, the game will be over.

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CAME CREDITS

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